



Description of Course

The aim of the program is to provide students with opportunities to build skill and knowledge in the areas of arts and creative industries. Students explore a range of techniques in design, printmaking and drawing, and apply these skills to independent and group projects. Students will attend galleries and studios as well as work with specialists from Melbourne's creative community.

Activities / Tasks

The course provides both theoretical and practical training that is linked directly to working in the arts and creative industry. The course includes:

- Develop painting skills
- Follow a design process
- Develop printmaking skills
- Make a simple creative work

Assessment

Assessments are conducted using a combination of project based practical tasks, theory tests and design folios/briefs. The assessment of your overall competence at this certificate level will be undertaken by a qualified assessor and your competence judged using all of these tasks. Students will be given a fair and adequate assessment process that includes the option of an assessment re-sit.

Auspecting Registered Training Organisation

IVET (RTO Code: 40548)

Course Days & Times

Wednesday 1.00 - 4.30pm

Length of the Course

This course runs for one year.

Pathways

After achieving CUA20215 Certificate II in Creative Industries, individuals may undertake further education and training, including:

- Certificate III in Design Fundamentals
- Certificate III in Visual Arts
- Certificate III in Print Manufacturing
- Diploma in Design
- University – Design, Industrial Design, Manufacturing

With additional training and experience, possible future career opportunities may include work in the following areas/sectors:

- Graphic Design
- Prepress operator
- Junior Production Crew
- Trainee Production Crew
- Merchandise Designer

Enrolment Process

Students must apply through their VET Coordinator at their Home School and complete the PLSC Enrolment Form.

Course Content

Code	Unit of Competency	Nominal Hours
BSBPEF101	Plan and prepare for work readiness	20
BSBCRT201	Develop and apply thinking and problem-solving skills	30
CUAIND211	Develop and apply creative arts industry knowledge	TBA
CUAWHS312	Apply work health and safety practices	TBA
BSBTWK201	Work effectively with others	40
CUADES201	Follow a design process	TBA
BSBCRT311	Apply critical thinking skills in a team environment	40
ICTWEB201	Use social media tools for collaboration and engagement	20
CUAACD201	Develop drawing skills to communicate ideas	TBA
BSBSTR301	Contribute to continuous improvement	40
Total Nominal Hours		TBA